

PATRICK-RAUL BABINSKY



PORTFOLIO



SOUND DESIGN & AUDIO IMPLEMENTATION

"I am ambitious, motivated, and willing to learn. Passionate about my work, I strive for the balance between delivering the highest quality and creating a great atmosphere for myself and those around me. People like my sense of humour and think the music I make is weird, and I take that as a compliment."

Experience

Co-Founder & Technical Sound Designer

Attenuate

2025.4 -

Intern Technical Sound Designer

XR-LABS Belgium

2025.2-2025.7

Bachelor Game Development - Game Sound Integration

Howest DAE - Digital Arts & Entertainment

2021-2025

Sound Designer & Audio Engineer

Graduate projects, game-jams, personal projects

2021-2025

Music Digitization Specialist

OVS0 - East-Flemish Symfonic Orchestra

2022

Recognitions

30 Under 30 - Forbes Romania

Honourable Mention

2025

Relevant

General Event Organiser

Howest DAE - eSports Tournaments & LAN Parties

2024-

Founder WestChess

Howest DAE - Chess Club

2021-2023

Languages

English - Fluent

Dutch - Fluent

Romanian - Native

French - Conversational

Skills

Sound Design

Audio Implementation

Music Composition

Foley

Dialogue Recording

Field Recording

Mix/Mastering

Spatialisation

Ambisonics

Haptic Technology

Unreal Engine

Unity

C++

C#

CryEngine

Godot

Reaper

Nuendo

FL Studio

Wwise

FMDO

JUCE

PureData

Maya, Houdini, Photoshop, Premiere, git, Perforce

Contact

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Currently in Belgium, open to relocate / remote work